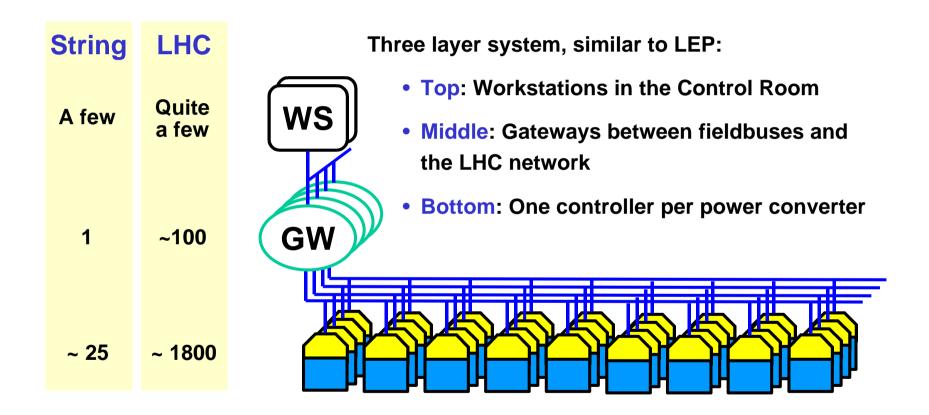
Transmitting Timing over the WorldFIP fieldbus

Quentin King

Project Objectives

- Use the WorldFIP fieldbus to synchronize the clocks on all LHC Power Converter Controllers to better than 1 ms, compared to an absolute standard.
- Maintain this synchronization for up to 1000s without communication.
- Support "events" based on absolute time.

System Architecture



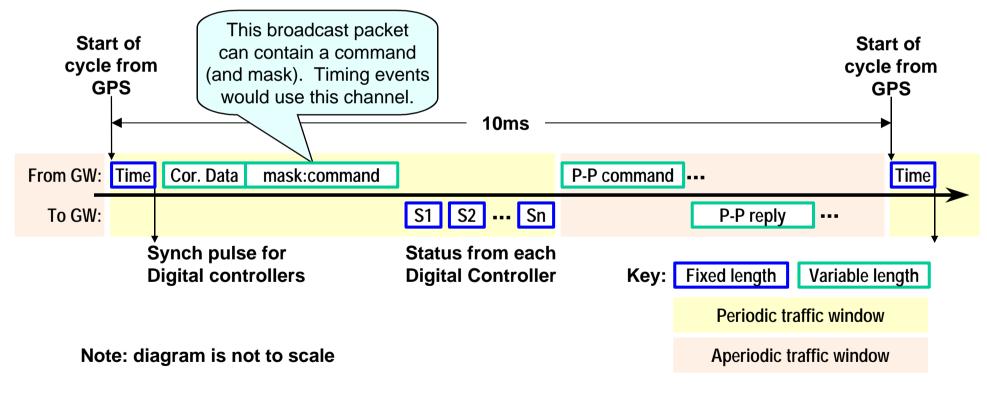
WorldFIP Fieldbus Characteristics

The WorldFIP fieldbus has been selected for the link between the gateways and the digital controllers. It's main features are:

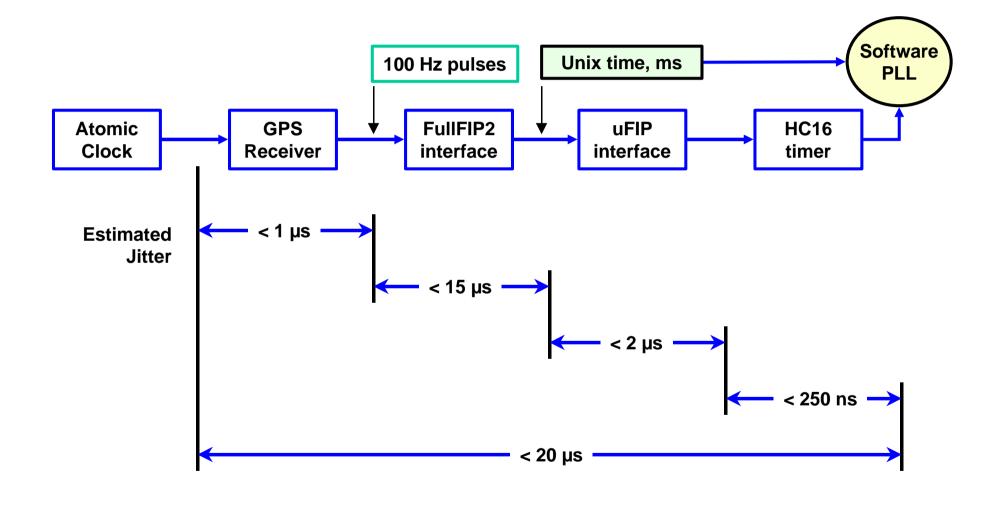
- 2.5Mb/s over shielded twisted pair.
- Up to 32 nodes per bus without repeaters (256 with repeaters).
- 500m length with the best quality cable.
- Deterministic traffic under the control of a Bus Arbitrator node.
- Low cost interface for Digital Controller nodes (cannot be Bus Arbitrator).
- Broadcast of synchronized timing is possible (jitter <20us).
- Fixed length and variable length (1-128 bytes) packets.
- Broadcast and point-to-point addressing.
- Periodic and aperiodic transmission.

WorldFIP Fieldbus Traffic

The Gateway is the Bus Arbitrator for the Fieldbus. It has a table defining the order of transmissions for each cycle. The cycle time has been chosen to be 10ms, to allow 100Hz distribution of correction data and collection of status.



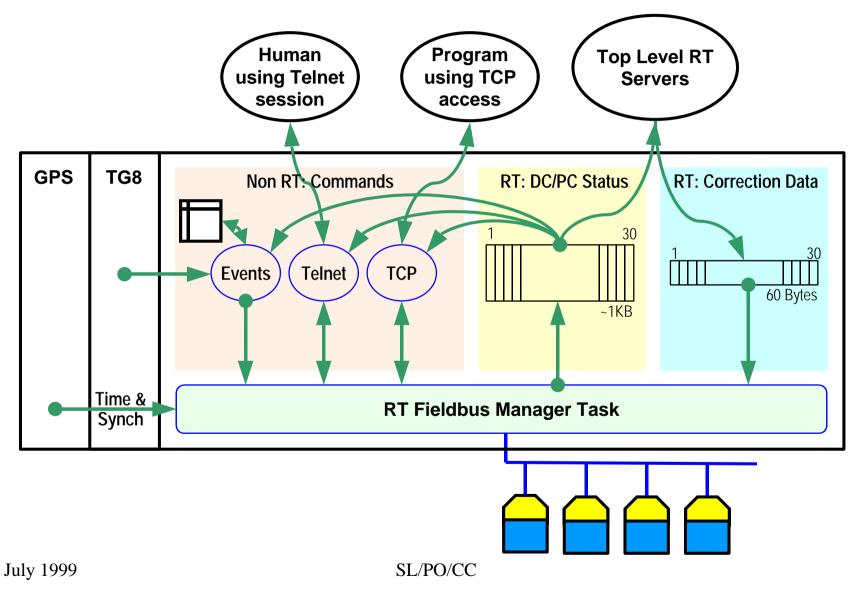
Synchronization Chain



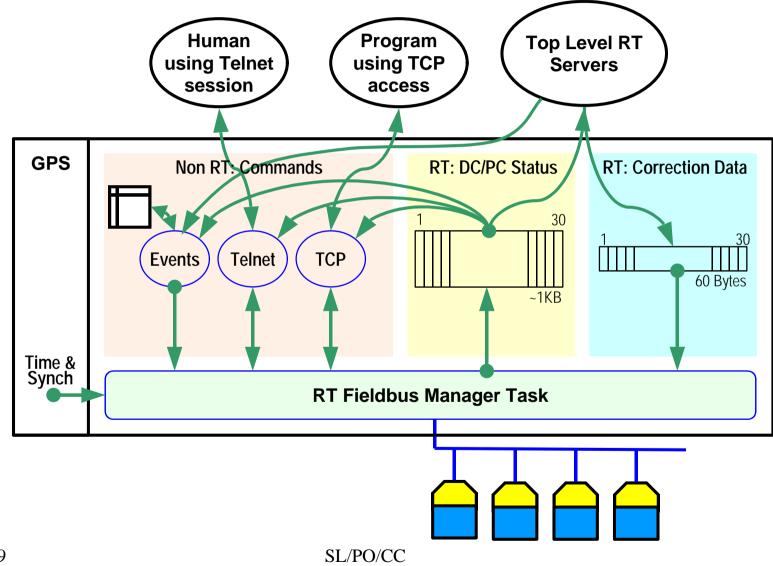
Software Phase Locked Loop

- Uses 100 Hz, 20µs jittered pulses from MicroFIP interface to generate 1 kHz, 1 µs jittered pulses from HC16 timer.
- Average frequency of HC16 timer is smoothly variable.
- In the event of loss of communication, the HC16 average 1 kHz clock period will be within 0.5 ppm of the external clock (1 ms error in 2000 s).
- Capture time is 2 s.
- Full equilibrium takes 30 s.
- Robust.

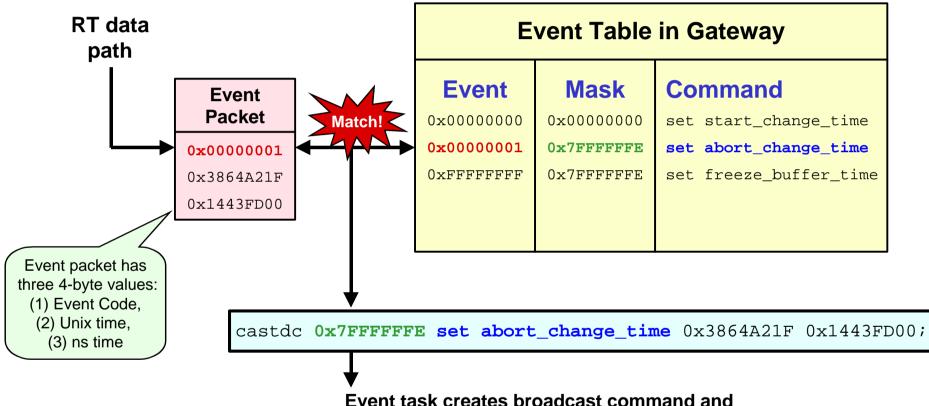
Gateway Architecture using TG8



Gateway Architecture without TG8

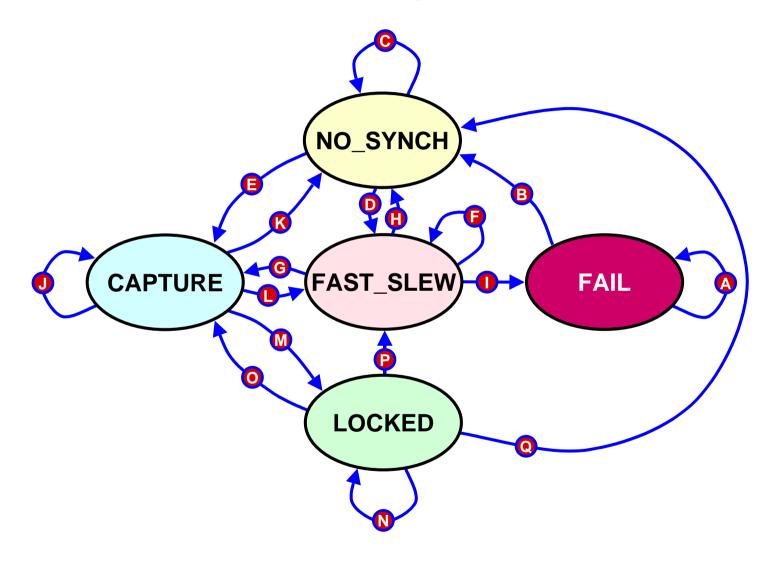


Possible Operation of Absolute Time Events

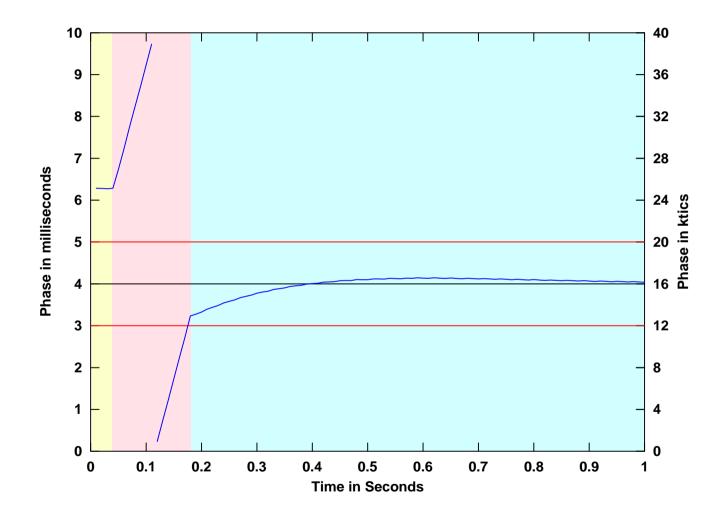


Event task creates broadcast command and queues it for transmission over WorldFIP

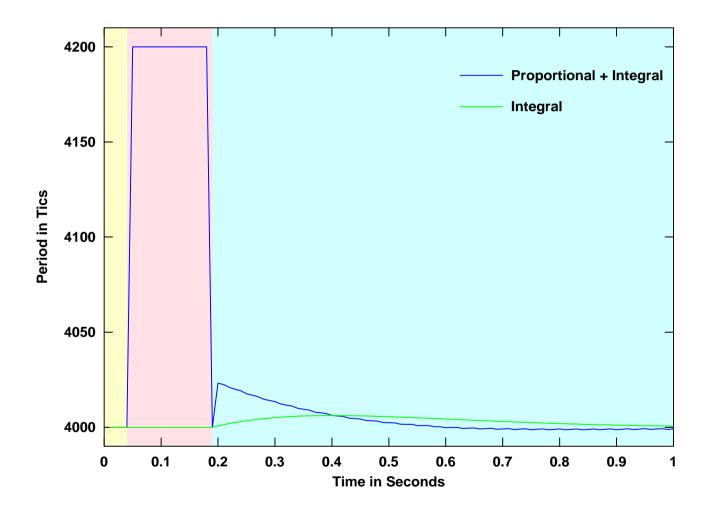
Phase Locked Loop State Machine



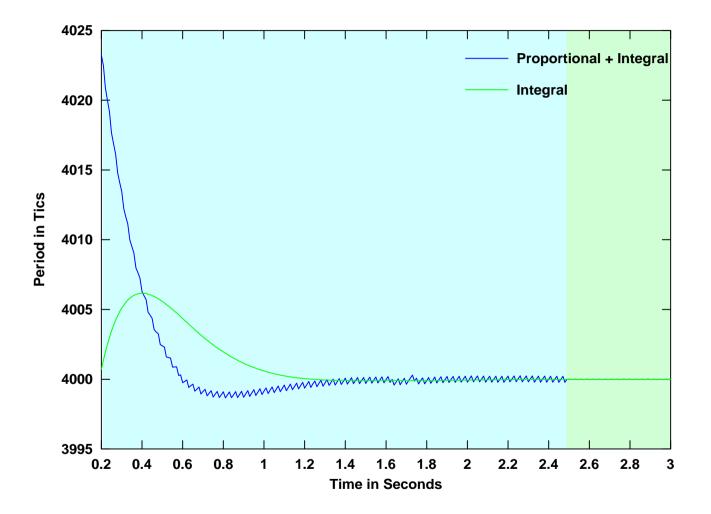
Phase Locked Loop Operation (1)



Phase Locked Loop Operation (2)



Phase Locked Loop Operation (3)



Phase Locked Loop Operation (4)

